

# EMERALD SHOW SOCIETY

## Car Parking Attendants

To assist with the direction and safe parking of cars for the duration of the Emerald Show.

### Monday 1st June 2026 - Any time

Mark out the carpark rows with witchers hats to indicate the parking allocations - 3 people required

### Tuesday 2nd June 2026 - 6.00am-10.00pm

Direct vehicles in main car park to desired park. Overall aim is to maximize the limited car parking area to fit as many cars in as possible.

6.00am-7.00am - 1 person required

7.00am-9.00am - 4 people required

9.00am-3.00pm - 4-6 people required

3.00pm-9.00pm 8-10 people required

### Wednesday 4th June 2026 - 6.00am-2.00pm

Direct vehicles in main car park to desired park. Overall aim is to maximize the limited car parking area to fit as many cars in as possible. Once the entries slow down around midday outer witch hats and pegs can be collected, 1pm all equipment can be packed away

6.00am-7.00am - 1 person required

7.00am-12pm - 4 people required

Packup - 2 people required

- Two ways will be used to communicate between volunteers and mobile phones are to be used to communicate with Show Society representative.
- Witch hats and bunting are located in the carpark ticket booth.
- 10 Disabled parking spaces available.
- Reflective vests provided by the show society must be worn at all times.
- The safety of our patrons and volunteers is very important if there is a safety risk that arises please notify the Show Society representative as soon as possible. (e.g. excessive dust)
- All volunteers need to be inducted in the process and their workplace prior to commencing work, we would suggest that all volunteers arrive on site 15min before their rostered shift start.
- There will need to be one contact person who is in charge of this tender and all the operations during the event.
- Volunteer passes will be handed out to the organiser for volunteers to be able to access the showgrounds during their shift. They are not to be used at entry into the show after the shift has been completed.